

Roecliffe CE Primary School Calculations Policy



At Roecliffe CE Primary School, the aim of our calculation policy is to ensure all children receive high quality maths education. Calculation procedures are taught according to this document so they can be seamlessly built upon year after year, as the child moves through school.

The policy has been taken and adapted from White Rose Maths. The policy, and teaching and learning at school, follows a concrete, pictorial, abstract approach.

The policy goes through: -Glossary and Key Vocabulary (page 2) -Addition (page 5) -Subtraction (page 12) -Multiplication (page 18) -Division (page 25)

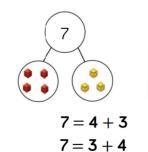
Each operation is broken down into skills for the year group and shows recommended models and visuals to support the teaching of the corresponding concepts.

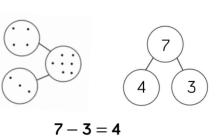






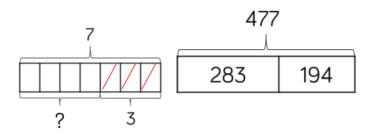
<u>Glossary</u>



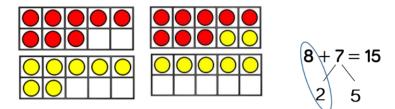


7 - 4 = 3

Part-part-whole model



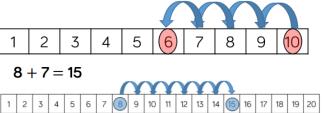
Bar model



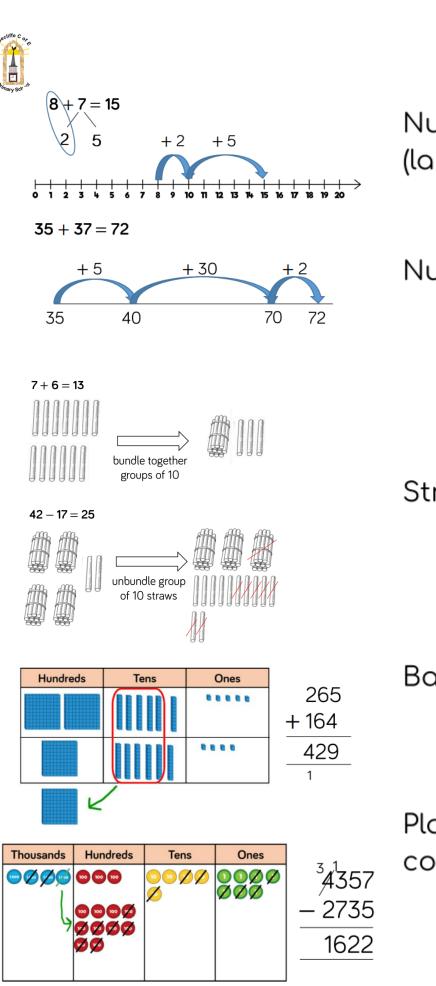
Ten frames (within 20)







Bead strings



Number line (labelled)

Number line (blank)

Straws

Base 10

Place value counters





Addition and Subtraction Vocabulary:



Addend - A number to be added to another.

Aggregation - combining two or more quantities or measures to find a total.

Augmentation - increasing a quantity or measure by another quantity.

Commutative – numbers can be added in any order.

Complement – in addition, a number and its complement make a total e.g. 300 is the complement to 700 to make 1,000

Difference – the numerical difference between two numbers is found by comparing the quantity in each group.

Exchange – Change a number or expression for another of an equal value.

Minuend – A quantity or number from which another is subtracted.

Partitioning – Splitting a number into its component parts.

Reduction - Subtraction as take away.

Subitise – Instantly recognise the number of objects in a small group without needing to count.

Subtrahend - A number to be subtracted from another.

Sum - The result of an addition.

Total – The aggregate or the sum found by addition.

Multiplication and Division Vocabulary:

Array – An ordered collection of counters, cubes or other item in rows and columns.

Commutative – Numbers can be multiplied in any order.

Dividend – In division, the number that is divided.

Divisor – In division, the number by which another is divided.

Exchange – Change a number or expression for another of an equal value.

Factor – A number that multiplies with another to make a product.

Multiplicand – In multiplication, a number to be multiplied by another.

Partitioning – Splitting a number into its component parts.

Product – The result of multiplying one number by another.

Quotient - The result of a division

Remainder – The amount left over after a division when the divisor is not a factor of the dividend.

Scaling – Enlarging or reducing a number by a given amount, called the scale factor





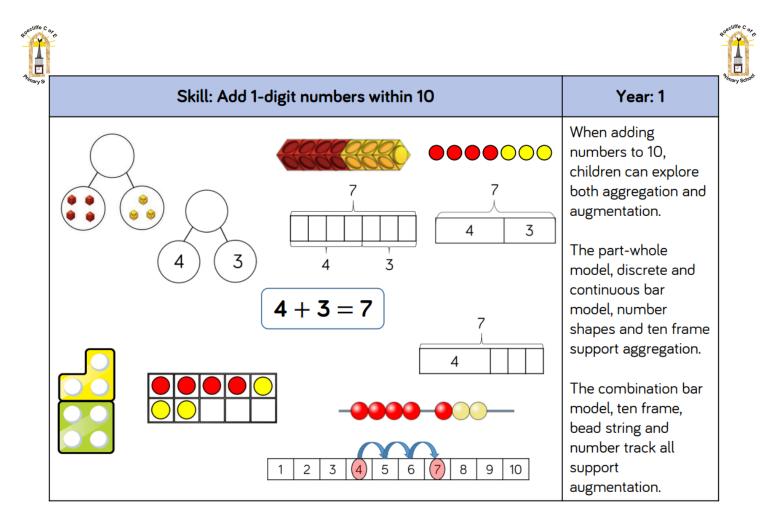
<u>Addition</u>

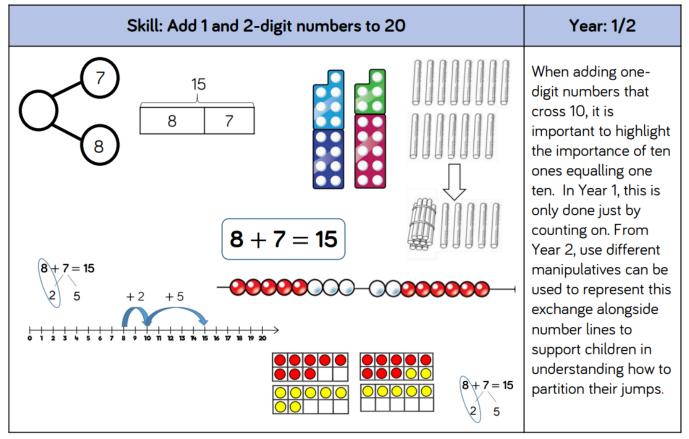
Skill	Year Groups	Representations and models
Add two 1-digit numbers to 10	1	Part-whole model Bar model Number shapes Ten frames (within 10) Bead strings (10) Number tracks
Add 1 and 2-digit numbers to 20	1	Part-whole model Bar model Number shapes Ten frames (within 20) Bead strings (20) Number tracks Number lines (labelled) Straws
Add three 1-digit numbers	2	Part-whole model Bar model Ten frames (within 20) Number shapes
Add 1 and 2-digit numbers to 100	2	Part-whole model Bar model Number lines (labelled) Number lines (blank) Straws Hundred square
Add two 2-digit numbers	2	Part-whole model Bar model Number lines (blank) Straws Base 10 P lace value counters
Add with up to 3-digits	3	Part-whole model Bar model Base 10 Place value counters Column addition
Add with up to 4-digits	4	Part-whole model





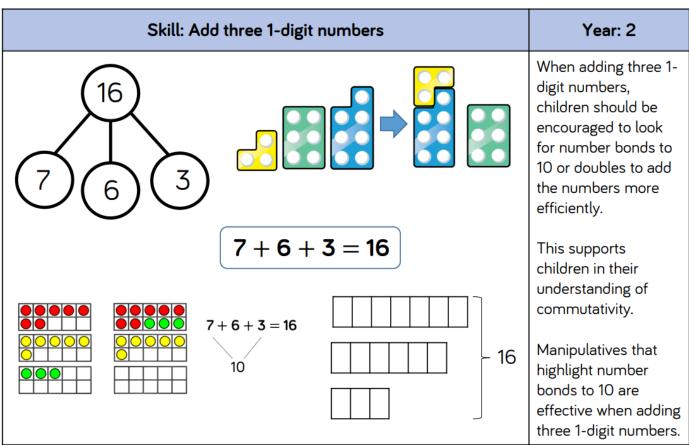
Anary Seven		Bar model Base 10 Place value counters Column addition
Add with more than 4 digits	5	Part-whole model Bar model Place value counters Column addition
Add with up to 3 decimal places	5	Part-whole model Bar model Place value counters Column addition

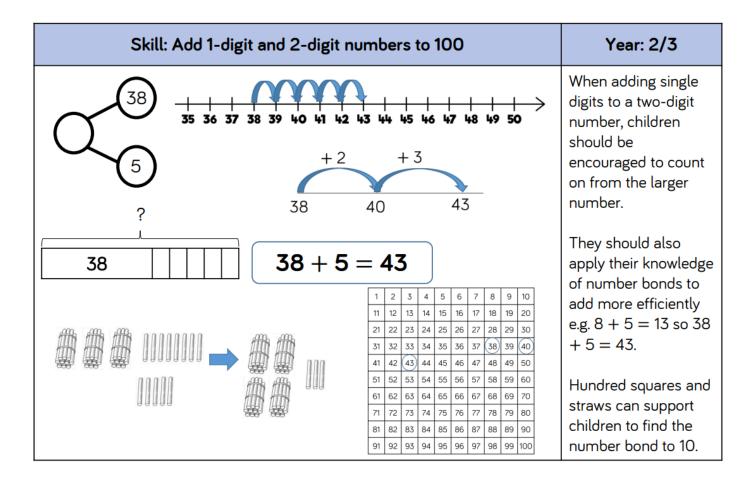






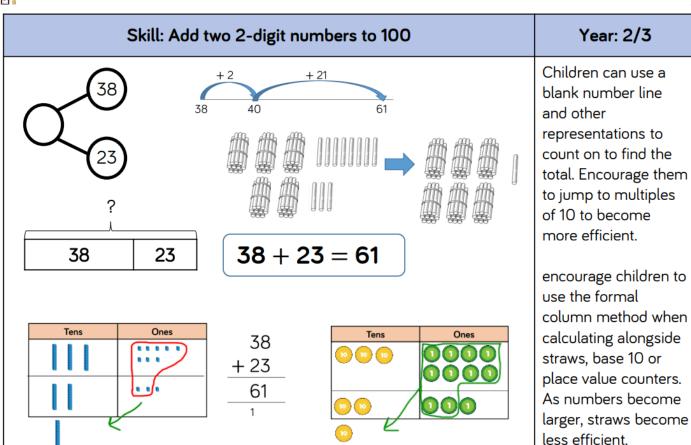


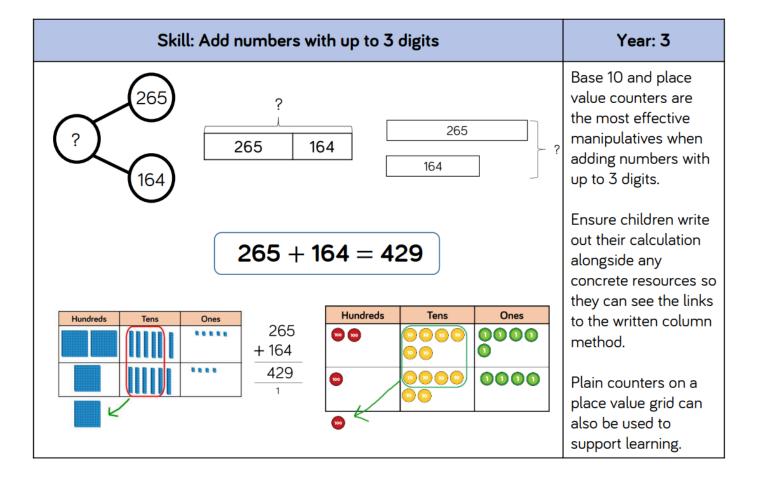


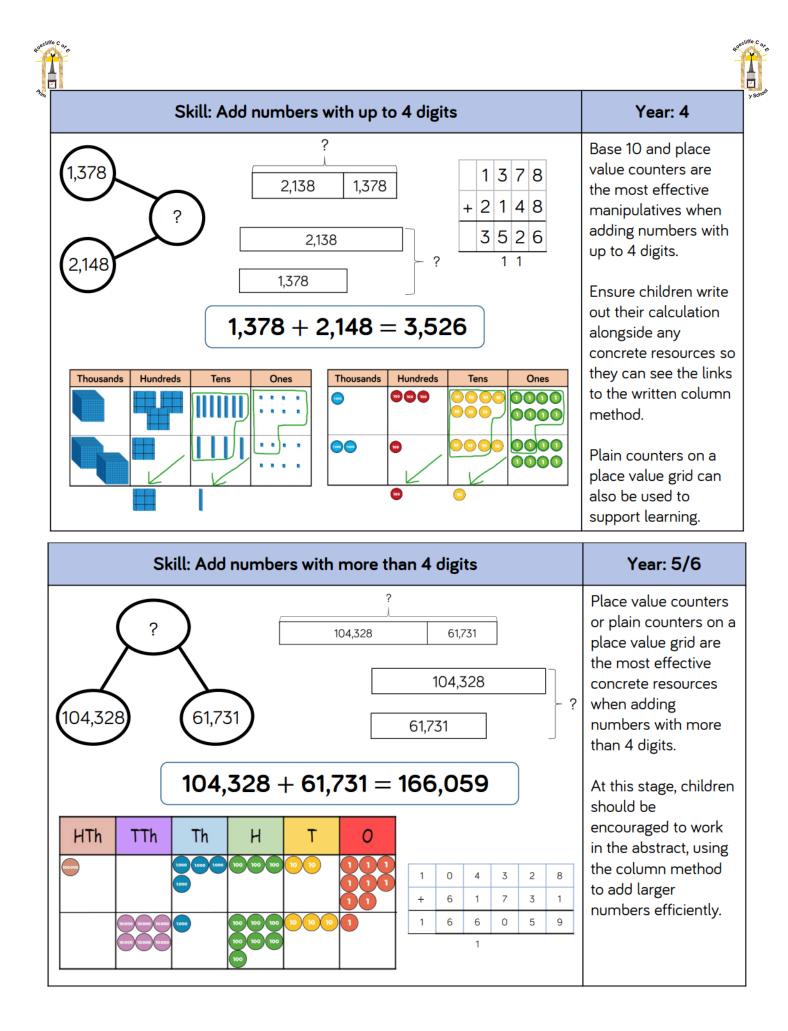


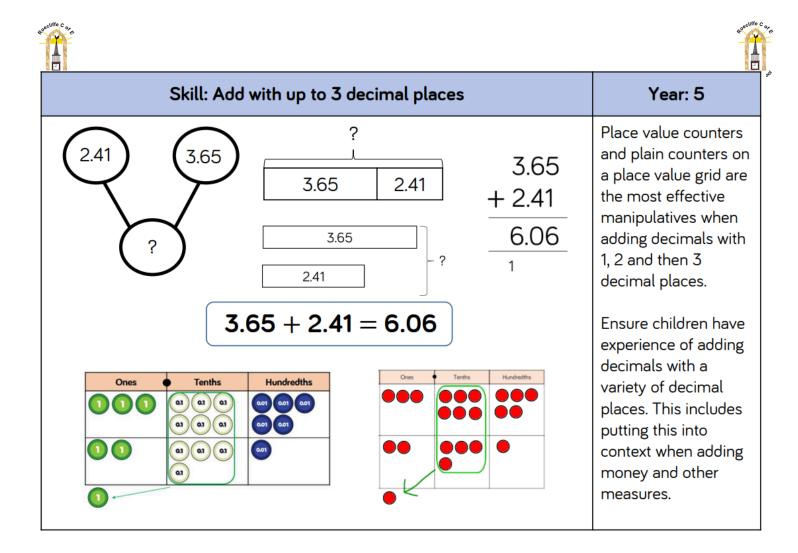
















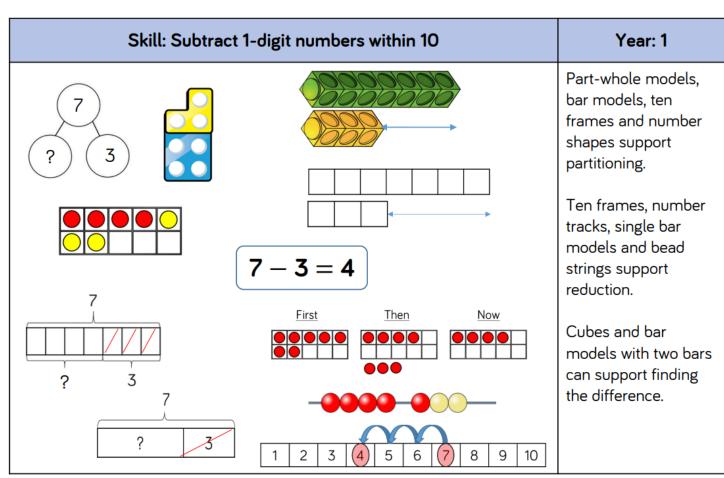
<u>Subtraction</u>

Skill	Year Groups	Representations and models
Subtract two 1-digit numbers to 10	1	Part-whole model Bar model Number shapes Ten frames (within 10) Bead strings (10) Number tracks
Subtract 1 and 2-digit numbers to 20	1	Part-whole model Bar model Number shapes Ten frames (within 20) Bead string (20) Number tracks Number lines (labelled) Straws
Subtract 1 and 2-digit numbers to 100	2	Part-whole model Bar model Number lines (labelled) Number lines (blank) Straws Hundred square
Subtract two 2-digit numbers	2	Part-whole model Bar model Number lines (blank) Straws Base 10 Place value counters
Subtract with up to 3- digits	3	Part-whole model Bar model Base 10 Place value counters Column subtraction
Subtract with up to 4- digits	4	Part-whole model Bar model Base 10 Place value counters Column subtraction

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Subtract with more than 4 digits	5	Part-whole model Bar model Place value counters Column subtraction	*
Subtract with up to 3 decimal places	5	Part-whole model Bar model Place value counters Column subtraction	

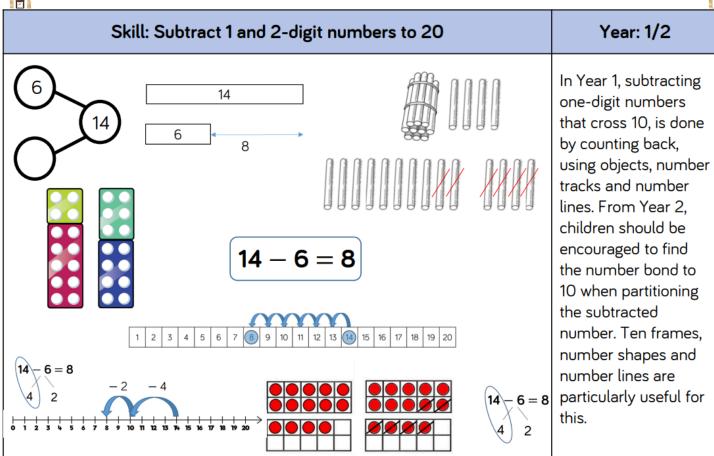


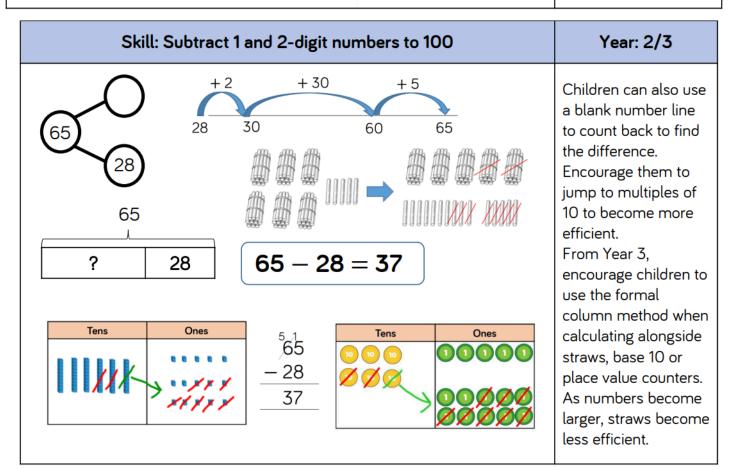


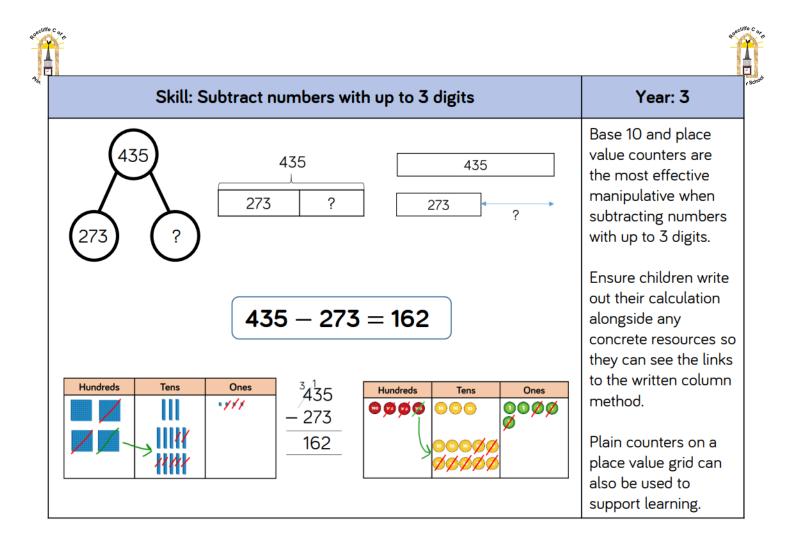


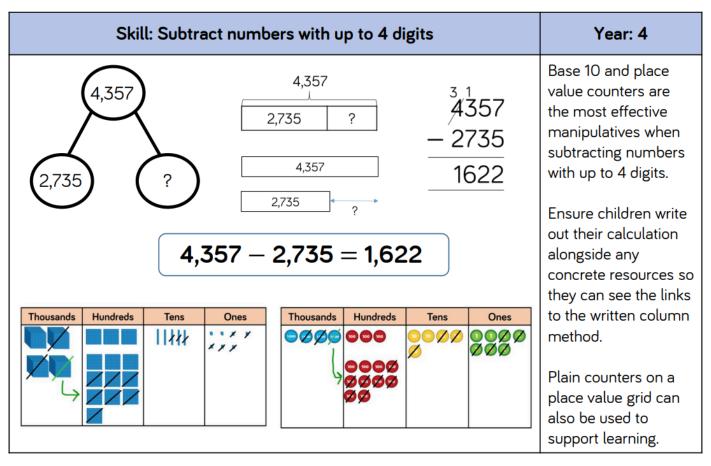


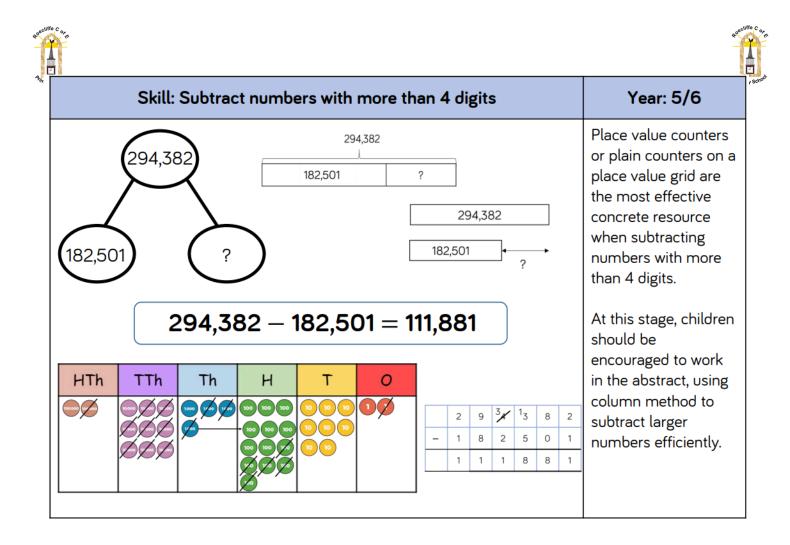


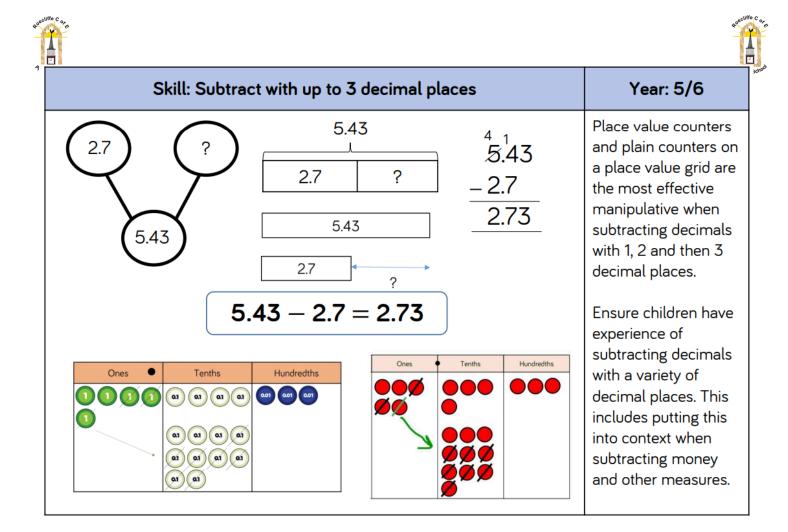




















Multiplication

At Roecliffe CE Primary School, we follow the Clare Christie approach to practising multiplication tables. The concept of multiplication is taught as a unit in maths lessons, and the fluency of learning times tables is practised for 10 minutes every day in Year 2, 3, 4 and 5. During the Summer Term, the children in Year 4 sit the Multiplication Tables Check in line with the Government's assessment framework.

Alongside this, we also use Times Tables Rockstars for children in Year 2 to Year 6, through which children can practise their times tables fluency at home too!

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	
Autumn 1	Consolidat	te add/sub cts	Double 1-5, & double 10	Add in double 6	Add in double 7	Add in double 8	Add in double 9	
Autumn 2	(half week)	Double 1-double 10	2 times toble (multiplier first)	2 times toble (multiplier first or second)	2 times table (division facts added in)	2 times table	2 times toble	
Spring 1	2 times table	2 times table	5 times table (2x5 to 6x5)	5 times table (2x5 to 6x5)	5 times table (7x5 to 9x5)	5 times table (7x5 to 9x5)	5 times table (all)	
Spring 2	5 times table (all)	5 times table and 2 times table	5 times table and 2 times table	5 times table and 2 times table	5 times table and 2 times table	Squares (1x1 to 6x6)	Squares (7x7 to 10x10)	
Summer 1	Squares all	Squares all	Squares all, 5 times table and 2 times table					
Summer 2		Consolidation of all facts learnt so far						

Year 2/3





			Yec	ar 4			
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Autumn 1		Recap		3 times table (5 new facts)			3 times table plus previously learnt
Autumn 2		able plus sly learnt		imes table (4 new facts) 80 facts learnt, 6 to go)		4 times table plus previous	
Spring 1	4 times table plus previous		e (3 new facts) arnt, 3 to go)		able plus sly learnt	7 times table (2 new facts) (32 facts learnt, 1 to go)	
Spring 2		able plus sly learnt	8 and 9 times tables (all All facts to 9x9 facts now learnt)				
Summer 1	Practise all times tables ready for MTC						
Summer 2	Practise all tables to 9x9						

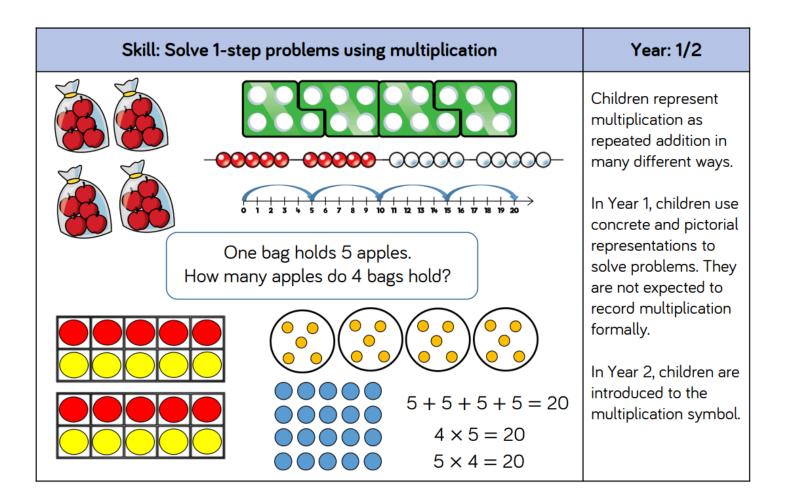




Skill	Year Groups	Representations and models
Solve one-step problems with multiplication	1/2	Bar model Number shapes Counters Ten frames Bead strings Number lines
Multiply 2-digit by 1- digit numbers	3/4	Place value counters Base 10 Expanded written method Short written method
Multiply 3-digit by 1- digit numbers	4	Place value counters Base 10 Short written method
Multiply 4-digit by 1- digit numbers	5	Place value counters Short written method
Multiply 2-digit by 2- digit numbers	5	Place value counters Base 10 Short written method Grid method
Multiply 2-digit by 3- digit numbers	5	Place value counters Short written method Grid method
Multiply 2-digit by 4- digit numbers	5/6	Formal written method

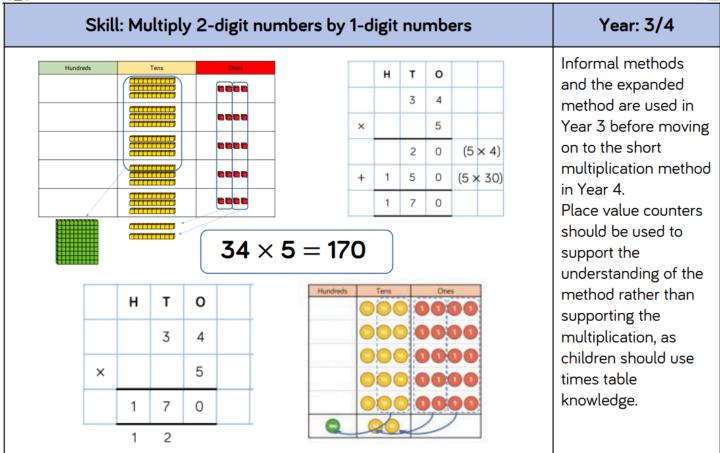


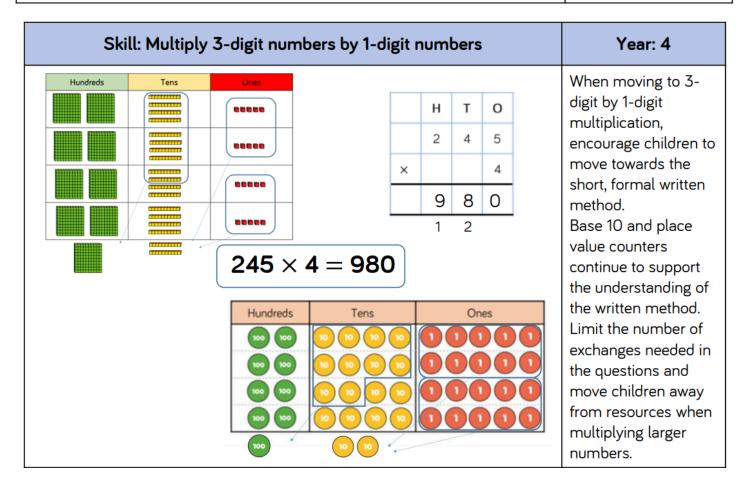


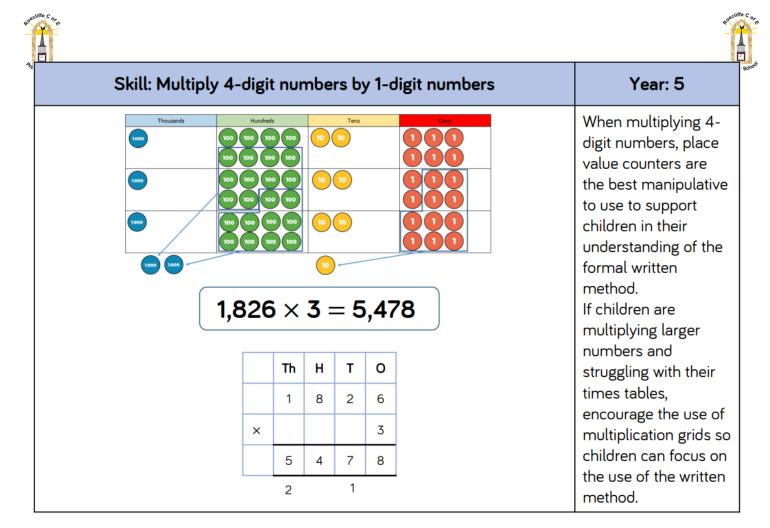


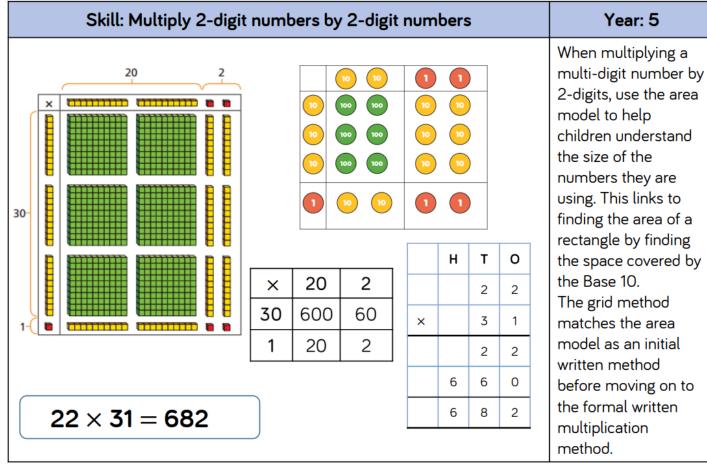














Skill: Multiply 3-digit numbers by 2-digit numbers

Year: 5



234 × 32 = 7,488

Th	н	т	0	
	2	3	4	
×		3	2	
	4	6	8	
1 ⁷	1 ⁰	2	0	
7	4	8	8	

4

120

8

Children can continue to use the area model when multiplying 3digits by 2-digits. Place value counters become more efficient to use but Base 10 can be used to highlight the size of numbers.

Children should now move towards the formal written method, seeing the links with the grid method.

Skill: Multip	oly 4-di	git nu	mbers	by 2-	digit n	umbers	Year: 5/6
	TTh	Th	Н	т	0		When multiplying 4- digits by 2-digits, children should be
		2	7	3	9		confident in using the formal written method.
	×			2	8		If they are still
	22	1 5	9 3	1 7	2		struggling with times tables, provide multiplication grids to
	5 1	4	7 1	8	0		support when they are focusing on the
	7	6	6	9	2		use of the method.
739 × 28 =	= 76,6	692	1				Consider where exchanged digits are placed and make sure this is consisten

200

6,000

400

×

30

2

30

900

60

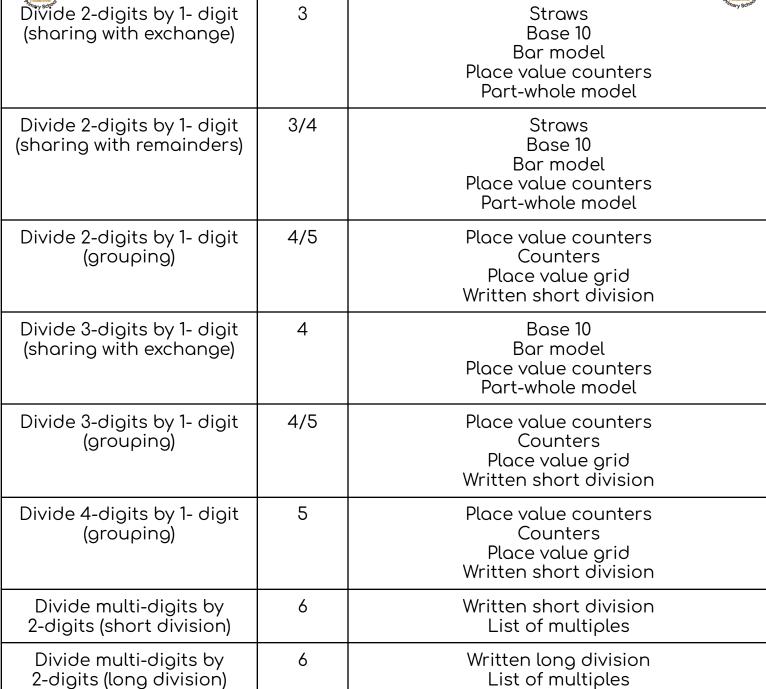




<u>Division</u>

Skill	Year Groups	Representations and models
Solve one-step problems with division (sharing)	1/2	Bar model Real life objects Arrays Counters
Solve one-step problems with division (grouping)	1/2	Real life objects Number shapes Bead strings Ten frames Number lines Arrays Counters
Divide 2-digits by 1- digit (no exchange sharing)	3	Straws Base 10 Bar model Place value counters Part-whole model





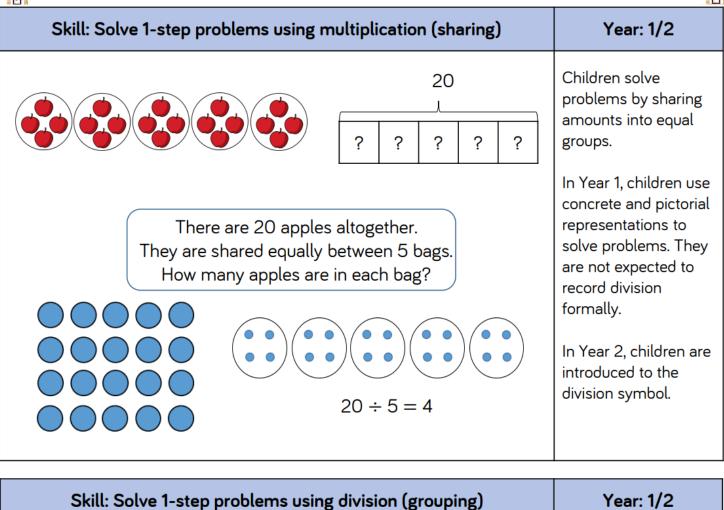








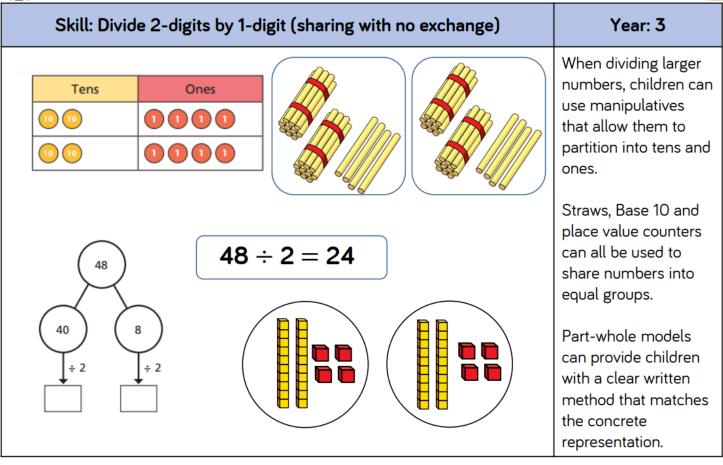


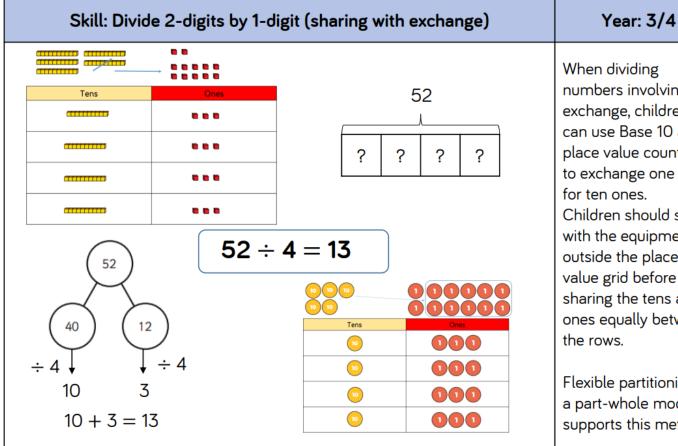


The	ere are 20 apples altogether. They are put in bags of 5. How many bags are there?	 Children solve problems by grouping and counting the number of groups. Grouping encourages children to count in multiples and links to repeated subtraction on a number line. They can use concrete
	$20 \div 5 = 4$	representations in fixed groups such as number shapes which helps to show the link between multiplication and division.



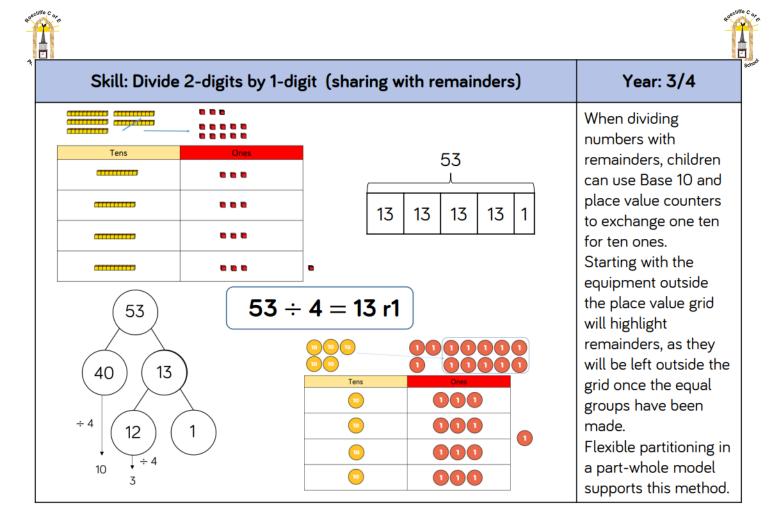


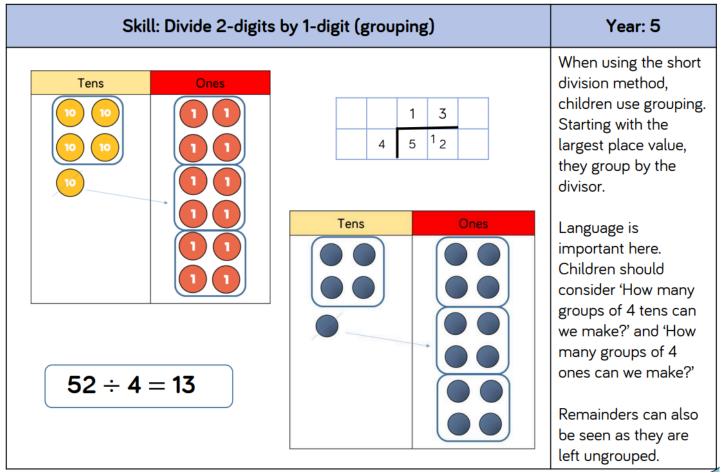




When dividing numbers involving an exchange, children can use Base 10 and place value counters to exchange one ten for ten ones. Children should start with the equipment outside the place value grid before sharing the tens and ones equally between the rows.

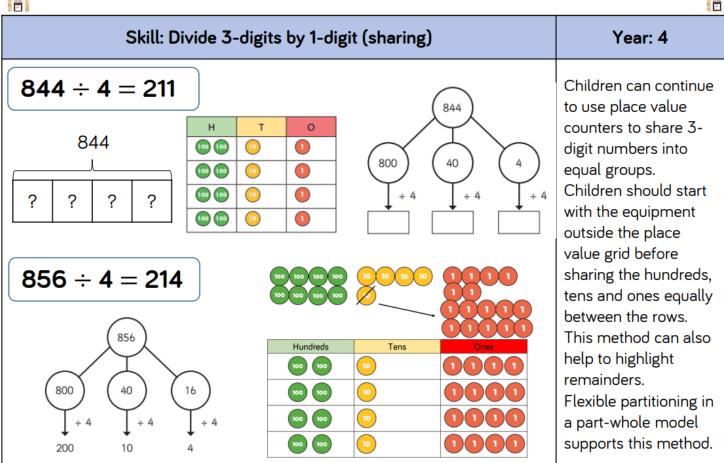
Flexible partitioning in a part-whole model supports this method.

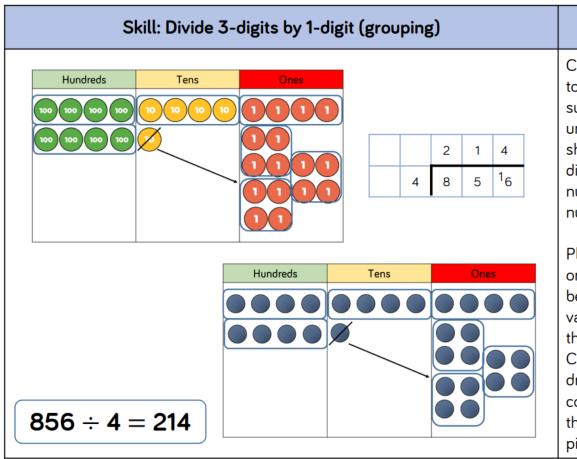












Children can continue to use grouping to support their

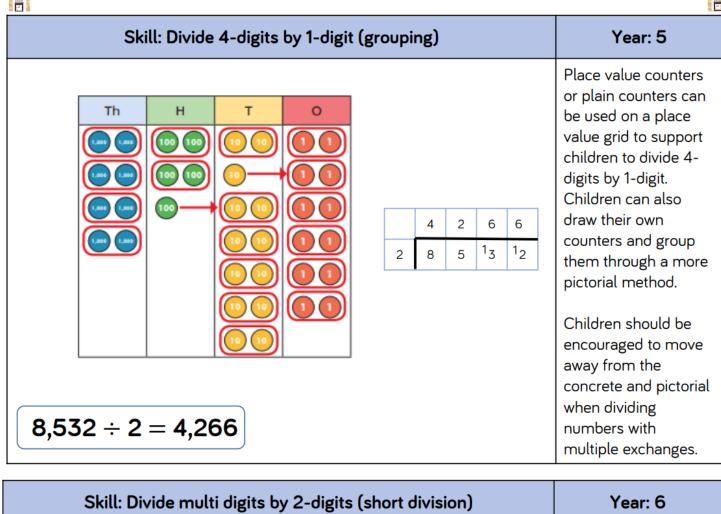
Year: 5

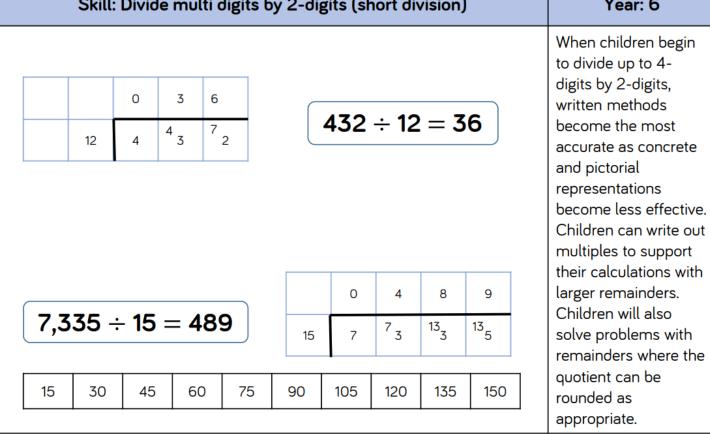
understanding of short division when dividing a 3-digit number by a 1-digit number.

Place value counters or plain counters can be used on a place value grid to support this understanding. Children can also draw their own counters and group them through a more pictorial method.



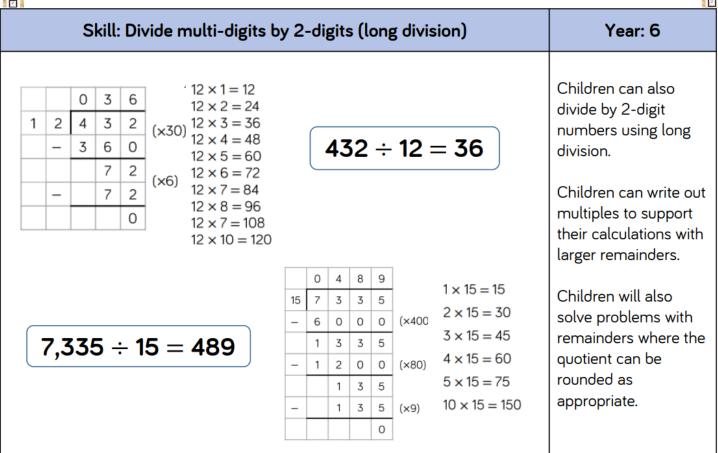












Skill: Divide multi di	Year: 6	
$372 \div 15 = 24 r12$	$ \begin{array}{ c c c c c c c c c c c c c c c c c c c$	When a remainder is left at the end of a calculation, children can either leave it as a remainder or convert it to a fraction. This will depend on the context of the question. Children can also answer questions where the quotient needs to be rounded according to the context.