

## Art and D.T Long Term Plan

(2023-24: Class 1-Nursery Reception Year 1, Class 2-year 2, Class 3-year 5)

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery Year A	Feelings Castles	Autumn Christmas	Winter	Spring	Animal Homes Dinosaurs	Summer People that help us
Reception Year 1 Year A	Houses and Homes What was it like to live in a castle?	Celebrations How can we perform our Nativity?	Our Wonderful World What would it be like to live in a hot country?		Animals How do we know Dinosaurs were real?	Emergency! What is an emergency?
Nursery Year B	All About Me My Feelings	Autumn Christmas	Winter Penguins	Spring Minibeasts	Old Toys Fairy Tales - Goldilocks and the Three Bears	Transport Summer
Reception Year 1 Year B	All about me! Why is Boroughbridge so special?	Celebrations Does everyone celebrate Christmas?	Winter Is it always cold in the South Pole?	Nature What can we grow in our garden?	Past How have toys changed over time?	Transport Who flew the first plane?

In Class 1 (Nursery/ Reception/ Year 1) we have adopted the Enquiry Based Learning approach to our curriculum. Children will take part in class enquiries to find out answers to questions and share their process with others. Year 1 will cover objectives from the national curriculum and to do this will have extra sessions to provide the information they need. Our enquiries will start with a theme and then work towards an enquiry question (these questions may be subject to change depending on the children's interests).

Above are listed the themes and enquiry questions (just R & Y1 as nursery have mini topics). Please see our Enquiry Based Learning Long Term Plan to see where we cover Art and D.T.

Art and D.T is also within our continuous provision. Children have the opportunity on a daily basis to build Art and D.T skills.

Year 2	DT: <a href="#">Food Technology- preparing fruit and vegetables</a>  Design, make and evaluate an apple crumble for our families for our desert..	DT: <a href="#">Freestanding structures (Tudor houses, )</a>  Design, make and evaluate a Tudor house for display to show how houses were designed.	Art: <b>Collage</b>  Fruit Faced Man Giuseppe Arcimboldo	DT: <a href="#">textiles- 2D shape to a 3D product (sunhat for a teddy)</a>  Design, make and evaluate a hat for a teddy for a sunny day.	Art: <b>Drawing</b>  Shading and lines of the seven wonders.	Art: <b>Textiles</b>  We are local recycling heroes, Make a recycling bag then litter pick.
Year 3	DT: <a href="#">Mechanical systems- Pneumatics</a>  Design, make and evaluate a weather toy for a child to help them understand weather. (use pneumatics to show weather e.g. rain raising and falling)	Art: <b>Painting</b>  Cave paintings	DT: <a href="#">Food tech- Healthy and varied diet</a>  Design, make and evaluate a savoury food item from England and another country for parents to compare the flavours.	Art: <b>Sculpture</b>  Beaker Pot (Bell Beaker People)	DT: <a href="#">Electrical systems- simple circuits and switches</a>  Design, make and evaluate a model lighthouse for boats to keep safe at the coast.	Art: <b>Drawing</b>  Still life. Draw the local area.
Year 4	Art: <b>Printing</b>  Native American art	DT: <a href="#">Shell structures square/triangular/hexagonal based pyramid</a>  Design, make and evaluate a pyramid for an Ancient Egyptian for burying a	Art: <b>Painting</b>  Monet River Thames Series (forms, impressionism)	DT: <a href="#">2D shape to 3D product (Make a coin bag/purse)</a>  Design, make and evaluate a coin bag for a Roman soldier to keep their money safe as they travel.	DT: <a href="#">Mechanical systems. Levers and linkages</a>  Design, make and evaluate moel volcano using a lever for a child to explain how volcanoes occur .	Art: <b>Drawing</b>  inspired by graffiti



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Year 5	<p>DT- <a href="#">Textiles combining different fabric shapes (phone holder)</a></p> <p>Design, make and evaluate a phone holder for a person of my choosing to keep the phone safe and scratch free.</p>	<p>Art- <a href="#">Printing</a></p> <p>Anglo Saxon patterns</p>	<p>Art- <a href="#">Painting</a></p> <p>Colour Theory Mountain landscape sketching</p>	<p>Art: <a href="#">Textile</a></p> <p>Mixed media ( viking ship on sea)</p>	<p>DT: <a href="#">mechanical systems. Cams (cam toy of an Amazon animal)</a></p> <p>Design, make and evaluate a cam toy of an Amazon animal for a child to entertain them.</p>	<p>DT: <a href="#">Mechanical systems- pulleys and gears.</a></p> <p>Design, make and evaluate a model car For a toy figure to travel as far as possible in one go.</p>
Year 6	<p>DT: <a href="#">frame structures.</a></p> <p>Design, make and evaluate a safari tent for an explorer for to keep them safe and warm in the safari.</p>	<p>Art <a href="#">Sculpture</a></p> <p>Maya pottery making</p>	<p>DT: <a href="#">food tech- celebrating culture and seasonality</a></p> <p>Design, make and evaluate a product using local and seasonal products for our family to reduce the impact on the environment.</p>	<p>Art: <a href="#">Textile</a></p> <p>mixed media artwork of sarcophagus</p>	<p>Art: <a href="#">Painting</a></p> <p>colour theory (Contrasting and complimentary colours to create biome art work)</p>	<p>DT- <a href="#">Electrical systems- monitoring and control</a></p> <p>Design, make and evaluate an electrical device for a war office to detect spies.</p>